

FOURTH YEAR

STAT 4337 Probability and Statistics
 Choose 1 American History
 Choose 1 Technical Elective
 CMPE 4345 Computer Networks
 CMPE 4371 Senior Design I Software
 Choose 1 Creative Arts
 CMPE 3341 Software Engineering II
 CMPE 4334 Operating Systems
 Choose 1 Technical Elective
 CMPE 4372 Senior Design II Software

THIRD YEAR

CMPE 3340 Software Engineering I
 CMPE 2333 Computer Org. & Assembly Language
 MATH 3341 Differential Equations
 CMPE 3334 Systems Programming
 CMPE 3403 Electronics for Computer Engineering
 CMPE 3331 Microcontroller & Embedded Systems Lab
 PHIL 2326 Ethics, Technology, and Society
 CMPE 4333 Database Design & Implementation
 CMPE 3326 Object Oriented Programming in Java
 CMPE 4335 Computer Architecture
 CMPE 4303 Digital Systems Engineering II

SECOND YEAR

MATH 2346 Math for Electrical & Computer Eng.
 CMPE 2380 Computer Science II
 Choose 1 Social and Behavioral Sciences
 Choose 1 American History
 CMPE 2330 Digital Systems Engineering I
 CMPE 2130 Digital Systems Engineering I Lab
 CMPE 3333 Algorithms and Data Structures
 PHYS 2426 Physics for Scientists & Engineers II
 CMPE 2320 Electric Circuits I
 CMPE 2120 Electric Circuits I Lab
 POLS 2306 U.S. & Texas Government & Politics II
 CHEM 1309 Chemistry for Engineers or
 CHEM 1311 General Chemistry I
 CHEM 1311 General Chemistry I Lab

FIRST YEAR

Choose 1 Communication
 MATH 2413 Calculus I
 CMPE 1101 Intro to Computer Engineering
 POLS 2305 U.S. & Texas Government & Politics I
 Choose 1 Integrative & Experiential Learning
 UNIV 1301 Learning Framework
 Choose 1 Communication
 MATH 2414 Calculus II
 CMPE 1370 Engr. Computer Science I
 CMPE 1170 Engr. Computer Science I Lab
 PHYS 2425 Physics for Scientists & Engineers I

2018-2019 ACADEMIC PLAN

Courses in red are part of the General Education Core Curriculum (GEC).

"Choose 1" indicates course options. If options are not listed, please review the 2018-19 General Education Core or the degree plan for this major: www.utrgv.edu/degreeplans.

Additional Info

Minimum Grade Rule

Any course that is a prerequisite for another course must be passed with a grade of C or higher.

Mathematics Prerequisites

The first math course in the plan is MATH 2413 Calculus I. Depending on your incoming test scores and high school preparation, the math department may require you to start with an earlier course, for example MATH 1314 College Algebra or MATH 2412 Precalculus.

Computer Engineering Program Web page
<http://www.utrgv.edu/cmpe/index.htm>

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UTRio Grande Valley

BLUE PRINT

COMPUTER ENGINEERING (BSCE)

*Software Track

Catalog: 2018-19

COLLEGE OF ENGINEERING
 AND COMPUTER SCIENCE

Degree Info

Computer engineering is a discipline that embodies the science and technology of design, construction and implementation of software and hardware components of modern computing hardware and software systems and computer-controlled equipment. The body of knowledge for computer engineering includes algorithms, computer architecture and organization, computer systems engineering, circuits and signals, database systems, digital logic, digital signal processing, electronics, embedded systems, computer networks, operating systems, programming, software engineering and discrete structures.

BLUEPRINT EXPERIENCES

FIRST YEAR

SECOND YEAR

THIRD YEAR

FOURTH YEAR AND BEYOND

CAREERS

MILESTONES

- UTRGV has a Writing Center and a Learning Center. Make it a point to visit them!
- Complete your core English classes (section 010) during your first year.
- Complete 42 credit hours every year in order to graduate in 4 years.
- Shoot for a GPA of 3.4 or higher.
- Take MATH 2413 & 2414 in your first year.

- Shoot for a GPA of 3.2 or higher.
- Complete major foundation classes, such as CMPE 1101, CMPE 1370, CMPE 1170, MATH 2346, CMPE 2330, and PHYS 2426.
- Complete 41 credit hours.
- Apply to the Computer Engineering program, and find and consult with your computer engineering academic advisor every semester.

- Shoot for a GPA of 3.0 or higher.
- Complete 15 credit hours.
- Have you landed an internship or acquired research experience? This is the year to make it happen.

- Shoot for a GPA of 3.0 or higher.
- "I have a plan for after graduation." If this describes you, great! If not, visit your Faculty Advisor or Career Center!
- Register for your senior design project: either CMPE 4371/CMPE 4372 or CMPE 4373/CMPE 4374.
- Complete at least 28 credit hours to graduate.
- Submit your application(s) for graduate school, an apprenticeship, or for fulltime employment.

ADVICE & SUPPORT

- Meet with your university academic advisor and computer engineering advisor and bring your orientation folder with you to every session!
- Choose a major with confidence- Visit my.UTRGV.edu and check out MyMajors.
- Visit a faculty member during their office hours and ask a question about class.
- Classes fill up fast. When registration opens, be sure to register on the first day for your group.
- Cold or flu getting you down? We have Student Health Services on campus with free office visits.

- Want to explore different careers? Check out MyMajors!
- Come ready with course suggestions and questions when you visit your academic advisor.
- Visit the Communication Hauser Lab for help with your speeches.
- Trouble making your tuition payment? The Financial Aid Office can help. Payment plans and emergency loans are also available

- Seek out research opportunities within Computer Engineering and join a professional organization such as IEEE professional societies. Check out your options at ieee.org
- Check DegreeWorks to make sure you are on track for graduation next year.
- Apply for internship and/or job shadowing opportunities. Discuss this with your advisor, faculty mentor, or Career Center.

- Engage in an independent study project or an academic internship to complement your major, such as NASA, computer engineering REU program, etc.
- Discuss future plans with your faculty mentor or advisor that includes employment, finances, and other life goals.
- Apply for graduation one semester prior to your anticipated date. Visit the Academic Advising Center to ensure you are on track.

APPLY WHAT YOU LEARN

- Look for a service-learning course! For guidance, visit Engaged Scholarship & Learning Office.
- Participate in a campus-sponsored community service project.
- Ask a student in class to study with you.

- To find undergraduate research opportunities, visit the Engaged Scholarship & Learning Office.
- Consider attending the LeaderShape Institute or attend the Engaged Scholar Symposium.

- Go show off your research, service-learning or creative works at the Engaged Scholar Symposium!
- Sharpen your writing skills! Take an intensive writing course such as _ENGL 3342 or become the secretary for your organization.

- Continue to present research or creative works at the Engaged Scholar Symposium at the Engaged Scholar Symposium.
- Set up an informational interview with an individual (especially an alumnus) currently in the field you aspire to work in.

GLOBAL, CAMPUS & COMMUNITY ENGAGEMENT

- Set up your profile on the Engagement Zone through My.UTRGV.edu.
- Attend a diversity based campus or community event (e.g. MLK Day of Service).
- Attend a departmental program such as fall convocation or IEEE student society.
- Join a student organization! Consider looking into IEEE-BSB, IEEE-Edinburg, SHPE, or visit VLink (utrgv.edu/vlink) for options.

- Look at study abroad opportunities! Consider going to Europe or Asia!
- Check out a cultural campus or community event such as HESTEC or FESTIBA.
- Join another student organization, such as IEEE-EKN, SHPE, Student Government, or visit VLink for options.
- Check out a campus event that offers free lunch- bring a friend!

- Consider serving on a campus life/community committee or become a student leader and make a difference. Visit VLink or speak with your Student Government Association for more information!
- Travel the world! Look into study abroad opportunities at Office for International Programs & Partnerships.

- Identify employers of interest and seek them out at job fairs, online, at on-campus information sessions, staffing agencies, etc. The Career Center can help.
- Before a job interview, schedule a mock interview with the Career Center or speech coaching with the Communication Hauser Lab.

LIFE AFTER GRADUATION

- Create a résumé and set up your profile on the Handshake icon: (My.UTRGV.edu).
- Got summer plans? Visit Career Center and ask about places to do some job shadowing.
- Research shows that students who work on campus perform better than those who work off campus. Look for a job on Handshake!
- Check your UTRGV email for the daily Messenger- locate and attend one student workshop.

- Update your resume in Handshake and have it reviewed.
- Visit the Career Center site to find a job fair to attend. At the event, approach a recruiter and discuss internships.
- Will a minor expand your career options? We suggest that you might consider a minor ONLY if you are achieving satisfactory performance in your computer engineering major.
- Explain to someone how your academic program aligns with your strengths and interests.

- Check out the Computer Engineering department website for postings on career/graduate school.
- Think about three people you can ask for letters of recommendation (professors, mentors, advisors, supervisors, etc.). Give them at least two weeks' advance notice!
- When is the deadline for your graduate school application? Visiting the program admissions webpage. Most do not accept late applicants!

- Have you received your acceptance for graduate school or an employment offer? If not, network: talk to faculty, the Career Center, and get on LinkedIn.
- Formulate and implement a strategy for life after graduation: attend career fairs, graduate fairs, apply to fellowships, etc.
- Update your information with Alumni Relations. Enjoy alumni mixers, events and continued access to Career Center services!
- Remember to do your exit loan counseling on studentloans.gov.

- Information protection
- Communications and wireless networks
- Computational science
- Operating systems
- Computer networks
- Computer systems
- Embedded systems
- Computer vision and robotics
- Circuit design
- Signal, image, and speech processing
- VLSI
- Bioinformatics

For additional info, visit the Career Center website and check out "What Can I Do With This Major?" www.utrgv.edu/careercenter