JUSTIN SANCHEZ

GRAPHIC/CHARACTER DESIGNER

MY OBJECTIVE

To work hard to help tell great stories and provide breathtaking visuals to any projects i find myself working on. I work well and arguably best under pressure and deadlines, as well as being capable of producing quality artwork remarkably fast. I am an ambitious and eager artist who loves to create worlds and stories with fantastic characters and environments. I also have a affinity for learning new techniques and work processes.

EXPERIENCE

MURAL PAINTING AT DRAGON BROS COMIC SHOP

FEB 2023 – MAR2023

For a project before my associate's graduation at TSC, we were tasked with doing something that involves our community. I had decided to reach out to my local comic shop and spray paint a mural on their front wall by the entrance leading a team of my friends and i to do so.

VOLUNTEER CARD GAME DESIGNS

MAR 2023 - Jul 2024

I had been reached out to by someone online to help them design characters and items for a card TCG game they were developing.

VOLUNTEER POSITION AT DIVINITY GAMES

DEC 2025 – MAR 2016

Put in charge of character renders and occasional background renders.

AWARDS

TECHNOLOGY STUDENT ASSOCIATION

Jan 2016 – JUN 2019
During my high school years i would frequently enter into TSA under the story book section, problem solutions, and once under costume design. We would usually work under teams, and we always made it to state.

CONTACT INFO

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EDUCATION

UNIVERSITY OF RIO GRAND VALLEY

BA of Fine Arts, Graphic Design

SKILLS

Character design
Resin craft
Sewing

Photography
Efficient speed
Merchandise design

Programs

Adobe Photoshop
Adobe InDesign
Medibang Paint pro
Adobe Illustrator